

BCSG QUALIFIER INFORMATION

HOW TO QUALIFY FOR THE BC SUMMER GAMES

STEP 1: Determine which zone you reside in.

ZONE REPRESENTATIVES:

Zone 1 - Kootenays:

Zone 2 – Thompson – Okanagan:

Zone 3 – Fraser Valley:

Zone 4 – Fraser River- Delta:

Zone 5 – Vancouver – Squamish:

Zone 6 – Vancouver Island – Central Coast:

Zone 7 - North West:

Zone 8 - Cariboo-North East:

STEP 2: ATTEND THE QUALIFIER EVENTS. The top male and female athletes per zone plus 16 wildcard card athletes (10 male and 6 female) between the age of 12-16 years (AGE AS OF DEC 31st, 2010) will be selected to represent their zone at the BC Summer Games in Langley (July 22-25th).

STEP 3: SELECTION: The **best 2 of 4 Qualifiers** will count toward rankings for selection. In the event of a tie selection will go to the athlete with the better finish at the last head-to-head competition between tied athletes. The best athlete per zone will be selected and then the next 6 females and 10 males in order.

FOR MORE INFORMATION VISIT:

<http://www.cyclingbc.net/bcsg-bmx-information-and-selection>

ALL GENERAL INQUIRES ABOUT BC SUMMER GAMES BMX EVENTS: adam@cyclingbc.net

QUALIFIER EVENT INFORMATION:

Purpose: to qualify the top male and females in each zone, plus 16 wildcard card spots (10 male and 6 female).

Eligibility: Males and females 12, 13, 14, 15 or 16 years of age as of December 31, 2010. Athletes that have previously attended BC Summer games in the sport of cycling are not eligible for a second games.

Licensing: All athletes must have: (all will be available for purchase on site)
- CCA/UCI membership
- Cycling BC day wavier (\$10)

Entry Fee: \$2

The qualification events will consist of:

- 3 motos and a Final if necessary. (If no final is necessary, 3 moto totals points)
- 2 Classes (1 Male, 1 Female).

Qualification Events:

May 8th – Big pine BMX, Kamloops, BC (Zone 2)

May 21st – Abbotsford, Abbotsford, BC (Zone 3)

June 5th – Action BMX, Surrey, BC (Zone 3/4)

June 6th – North Shore BMX, North Vancouver, BC (Zone 5)

Scoring:

Athletes will receive points based on finish from the following points table:

Place	Points
1 st	300
2 nd	280
3 rd	260
4 th	250
5 th	240
6 th	230
7 th	220
8 th	210
9 th +	150

